

# Undergraduate Texts in Mathematics

*Editors*

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**Springer Science+Business Media, LLC**

## Undergraduate Texts in Mathematics

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(continued after index)

Keith Devlin

# *The Joy of Sets*

Fundamentals of  
Contemporary Set Theory

Second Edition

*With 11 illustrations*



Springer

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# Preface

This book provides an account of those parts of contemporary set theory of direct relevance to other areas of pure mathematics. The intended reader is either an advanced-level mathematics undergraduate, a beginning graduate student in mathematics, or an accomplished mathematician who desires or needs some familiarity with modern set theory. The book is written in a fairly easy-going style, with minimal formalism.

In Chapter 1, the basic principles of set theory are developed in a ‘naive’ manner. Here the notions of ‘set’, ‘union’, ‘intersection’, ‘power set’, ‘relation’, ‘function’, etc., are defined and discussed. One assumption in writing Chapter 1 has been that, whereas the reader may have met all of these concepts before and be familiar with their usage, she<sup>1</sup> may not have considered the various notions as forming part of the continuous development of a pure subject (namely, set theory). Consequently, the presentation is at the same time rigorous and fast.

Chapter 2 develops the theory of sets proper. Starting with the naive set theory of Chapter 1, I begin by asking the question ‘What is a set?’ Attempts to give a rigorous answer lead naturally to the axioms of set theory introduced by Zermelo and Fraenkel, which is the system taken as basic in this book. (Zermelo–Fraenkel set theory is in fact the system now accepted in ‘contemporary set theory’.) Great emphasis is placed on the evolution of the axioms as ‘inevitable’ results of an analysis of a highly intuitive notion. For, although set theory has to be developed as an axiomatic theory, occupying as it does a well-established foundational position in mathematics, the axioms themselves must be ‘natural’; otherwise everything would reduce to a meaningless game with prescribed rules. After developing the axioms, I go on to discuss the recursion principle—which plays a central role in the development of set theory but is nevertheless still widely misunderstood and rarely appreciated fully—and the Axiom of Choice, where I prove all of the usual variants, such as Zorn’s Lemma.

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<sup>1</sup>I use both ‘he’ and ‘she’ as gender-neutral pronouns interchangeably throughout the book.

Chapter 3 deals with the two basic number systems, the ordinal numbers, and the cardinal numbers. The arithmetics of both systems are developed sufficiently to allow for most applications outside set theory.

In Chapter 4, I delve into the subject set theory itself. Since contemporary set theory is a very large subject, this foray is of necessity very restricted. I have two aims in including it. First, it provides good examples of the previous theory. And second, it gives the reader some idea of the flavor of at least some parts of pure set theory.

Chapter 5 presents a modification of Zermelo–Fraenkel set theory. The Zermelo–Fraenkel system has a major defect as a foundational subject. Many easily formulated problems cannot be solved in the system. The Axiom of Constructibility is an axiom that, when added to the Zermelo–Fraenkel system, eliminates most, if not all, of these undecidable problems.

In Chapter 6, I give an account of the method by which one can *prove* within the Zermelo–Fraenkel system that various statements are themselves *not provable* in that system.

Chapters 5 and 6 are nonrigorous. My aim is to *explain* rather than *develop*. They are included because of their relevance to other areas of mathematics. A detailed investigation of these topics would double the length of this book at the very least and as such is the realm of the set-theorist, though I would, of course, be delighted to think that any of my readers would be encouraged to go further into these matters.

Finally, in Chapter 7, I present an introductory account of an alternative conception of set theory that has proved useful in computer science (and elsewhere), the non-well-founded set theory of Peter Aczel.

Chapters 1 through 3 contain numerous easy exercises. In Chapters 1 and 2, they are formally designated as ‘Exercises’ and are intended for solution as the reader proceeds. The aim is to provide enough material to help the student understand fully the concepts that are introduced. In Chapter 3, the exercises take the form of simple proofs of basic lemmas, which are left to the reader to provide. Again, the aim is to assist the reader’s comprehension.

At the end of each of Chapters 1 through 3, there is also a small selection of problems. These are more challenging than the exercises and constitute digressions from, or extensions of, the main development. In some instances the reader may need to seek assistance in order to do these problems.

This book is a greatly expanded second edition of my earlier *Fundamentals of Contemporary Set Theory*, published by Springer-Verlag in 1979. In addition to the various changes I have made to my original account, I could not resist a change in title, relegating the title of the first edition to a subtitle for the second, thereby enabling me to join the growing ranks of *Joy*

books, which began many years ago with *The Joy of Cooking*, achieved worldwide fame, and a certain notoriety, with *The Joy of Sex*, and more recently moved into the mathematical world with *The Joy of T<sub>E</sub>X*. (This is by no means an exhaustive list.) The new title was suggested to me by my daughter Naomi, herself a college student at the time.

The basis for the first edition was a series of lectures I gave at the University of Bonn, Germany, in the years 1975 and 1976. Chapter 7 is entirely new; its inclusion reflects the changing nature of set theory, as a foundational subject influenced by potential applications. Apart from this addition, the remainder of the account is largely as in the first edition, apart from some stylistic changes and the correction of some minor errors.

I wrote this new edition during the spring of 1992. At that time, I was the Carter Professor of Mathematics at Colby College, in Maine. The manuscript was prepared on an Apple Macintosh IICX computer running the TEXTURES implementation of T<sub>E</sub>X together with L<sup>A</sup>T<sub>E</sub>X. I started with an electronic version of the first edition produced during the summer of 1990 by Mehmet Darmar, a Colby mathematics graduate of the Class of 1990, supported by a Colby College faculty assistant summer stipend. Mehmet first created an electronic version of the original book using an optical character reader, and then massaged it into a L<sup>A</sup>T<sub>E</sub>X document I could work on. The final manuscript was carefully combed for errors by my Colby students Stuart Pitrat and Amy Richters.

I am grateful to Peter Aczel, James Baumgartner, Josep Maria Font, and Carruth McGehee for pointing out a number of minor errors in the first printing of this book.

KEITH DEVLIN

# Contents

<b>Preface</b>	<b>v</b>
<b>1 Naive Set Theory</b>	<b>1</b>
1.1 What is a Set? . . . . .	1
1.2 Operations on Sets . . . . .	4
1.3 Notation for Sets . . . . .	6
1.4 Sets of Sets . . . . .	7
1.5 Relations . . . . .	10
1.6 Functions . . . . .	12
1.7 Well-Orderings and Ordinals . . . . .	16
1.8 Problems . . . . .	25
<b>2 The Zermelo–Fraenkel Axioms</b>	<b>29</b>
2.1 The Language of Set Theory . . . . .	30
2.2 The Cumulative Hierarchy of Sets . . . . .	35
2.3 The Zermelo–Fraenkel Axioms . . . . .	40
2.4 Classes . . . . .	46
2.5 Set Theory as an Axiomatic Theory . . . . .	50
2.6 The Recursion Principle . . . . .	51
2.7 The Axiom of Choice . . . . .	56
2.8 Problems . . . . .	63
<b>3 Ordinal and Cardinal Numbers</b>	<b>66</b>
3.1 Ordinal Numbers . . . . .	66
3.2 Addition of Ordinals . . . . .	68
3.3 Multiplication of Ordinals . . . . .	69
3.4 Sequences of Ordinals . . . . .	71
3.5 Ordinal Exponentiation . . . . .	74
3.6 Cardinality, Cardinal Numbers . . . . .	75
3.7 Arithmetic of Cardinal Numbers . . . . .	82
3.8 Regular and Singular Cardinals . . . . .	88
3.9 Cardinal Exponentiation . . . . .	91



3.10	Inaccessible Cardinals . . . . .	95
3.11	Problems . . . . .	98
<b>4</b>	<b>Topics in Pure Set Theory</b>	<b>101</b>
4.1	The Borel Hierarchy . . . . .	101
4.2	Closed Unbounded Sets . . . . .	103
4.3	Stationary Sets and Regressive Functions . . . . .	106
4.4	Trees . . . . .	109
4.5	Extensions of Lebesgue Measure . . . . .	113
4.6	A Result About the GCH . . . . .	116
<b>5</b>	<b>The Axiom of Constructibility</b>	<b>120</b>
5.1	Constructible Sets . . . . .	120
5.2	The Constructible Hierarchy . . . . .	123
5.3	The Axiom of Constructibility . . . . .	124
5.4	The Consistency of $V = L$ . . . . .	127
5.5	Use of the Axiom of Constructibility . . . . .	128
<b>6</b>	<b>Independence Proofs in Set Theory</b>	<b>130</b>
6.1	Some Undecidable Statements . . . . .	130
6.2	The Idea of a Boolean-Valued Universe . . . . .	130
6.3	The Boolean-Valued Universe . . . . .	133
6.4	$V^{\mathcal{B}}$ and $V$ . . . . .	136
6.5	Boolean-Valued Sets and Independence Proofs . . . . .	137
6.6	The Nonprovability of the CH . . . . .	139
<b>7</b>	<b>Non-Well-Founded Set Theory</b>	<b>143</b>
7.1	Set-Membership Diagrams . . . . .	145
7.2	The Anti-Foundation Axiom . . . . .	151
7.3	The Solution Lemma . . . . .	156
7.4	Inductive Definitions Under AFA . . . . .	159
7.5	Graphs and Systems . . . . .	163
7.6	Proof of the Solution Lemma . . . . .	168
7.7	Co-Inductive Definitions . . . . .	169
7.8	A Model of $ZF^- + AFA$ . . . . .	173
	<b>Bibliography</b>	<b>185</b>
	<b>Glossary of Symbols</b>	<b>185</b>
	<b>Index</b>	<b>189</b>